## 5.14 LEXIQUE ROADBOOK FIA

Seuls les symboles suivants doivent être utilisés. Les symboles supplémentaires doivent être approuvés par la FIA.

## FIA ROAD BOOK LEXICON

5.14

Only the following symbols must be used. Additional symbols must be approved by the FIA.

- soppio	supplementalies doivent elle approuve		
	TRACKS		
	Tarmac road		
	Track Piste		
	Off track (HP)		
	Low visible track / traces		
Р	Track Piste		
PP	Principal track/piste		
RO	Road		
P//	Parallel track/piste		
HP	Off track Sight driving!		
НÞ	Off track forbidden		
FPP	Follow principal track/ piste		
FR0	Follow road		
SA	Sandy		
GV	Gravel		
٧	VAYPOINTS		
M	Masked WP		
C	Control WP		
S	Security WP		
0	Navigation WP		
P	Precise WP		
V	Visible WP		
E	Eclipse WP		
1	Waypoint number		

ON TRACK			
_	Bump		
~	Dip hole		
<b>→</b>	Compression		
<b>&gt;</b>	Ditch		
SUMMIT	Summit		
Ì	Above bridge		
) <del>[</del>	Under bridge		
<b>\</b>	Step up		
4	Step down		
××	Up hill Down hill		
^	Cut danger		
14	Right or Left over crest		
<b>#</b>	Fence gate		
##	Fence with cattle gate		
<b>-</b> î-	Wall gate		
<b>**</b>	Wading / water cross		
<b>†</b>	Concrete pass		
CAPS			
CAP	Exit cap		
CAP	Average cap		
CAP	Calculated cap (only HP)		
OBLIC	Cap that turns		

	SAFETY	
ļ	Danger Level 1	
II	Danger Level 2	
!!!	Danger Level 3	
W	Global danger in the note	
DZ 40	Start Speed limit	
FZ 40	Finish Speed limit	
STOP	Stop	
$\triangle$	Important	
<u>25,25</u>	Red line under km = dan- ger 2 in the note	
<u></u>	Start Difficult Overtaking Zone	
<b>\(\rightarrow\)</b>	Finish Difficult Overtaking Zone	
DUNES / SAND		
	Sandy plain	
The same of the sa	Big bowl "cuvette"	
#	Sand spit	
	Dune	
	Broken dune	
- CO	Dunes	
DN	Dune	
DNX	Many dunes	
DNT	Small dune "dunette"	

	SYMBOLS		SYMBOLS		SYMBOLS
####	Fence		Ruine / abandoned		River (water)
××××	Barbed fence		Fort / castle		Lake / puddle
***************************************	Rail road	†+† †+† †††	Cemetery		Plain / chott
$\otimes$	Hole	V	Village	<b>→</b>	Towards / direction
Ellininiiii.	Collapse, ditch, ravine, etc.	BNOUAC	Bivouac	,	Road works
<b>}</b>	Ruts	9	Tunnel	<b>\</b>	Reset / recal trip
5	Twisty / sinuous		Pipeline	300m	Distance
M	Bumpy / broken	/— I	Wall		CONTROLS
M	Bumpy	(CAMP)	Native / local camp	<b>ODSS</b>	Start Selective Section
	Lateral inclination	<b>9560</b>	Petrol station & type of fuel	<b>⋘</b> ASS	Arrival Selective Secti
	Post	200	Monument	<b>€</b> CP	Check point
†	Electric pole	(A) 233	Animals individual	ON FN	Start/Finish Neutralis
441	Electric line	A	Animals	<b>DN</b>	Start neutralisation wi
\$	High voltage tower	&	Cairn	OT FT	Start/Finish Transfer
Ĭ	Antenna	00-	Rocks	<b>DT</b>	Start transfer with spe limit
	Well		Mountain	T:25	Neut./transfer max. ti allowed
	Tanks	~ P	Tree		Waiting for restart
<u> </u>	Barrels	* ***	Palm tree		Stop for restart
	Notable elements	MMM	Camel grass	CHG/ SSV	Fuel zone with authorized cat.
<b>30</b>	Tires	攀 ☀ ☀	Vegetation		Time control
$\bigcirc \Box \bigcirc$	Sign posts	<u> </u>	Slope	<b>S</b>	Assistance Service
<b>8</b>	Restricted/protected area		Small wadi		Tyre marking zone
	Buildings / houses		Large wadi		End zone
<b>À À</b>	Church / mosque		Sandy wadi	1	

A	ABBREVIATIONS	
VG	Vegetation	
L/R	Left and Right	
R/L	Right and Left	
onL	On left	
onR	On right	
kpL	Keep to the left	
kpR	Keep to the right	
kpS	Keep straight	
- <b>V</b>	Less visible*	
± <b>V</b>	More/less visible	
ALT	Alternance	
/	During	
IN	In / into	
ET	And / next	
Α	At	

ARREVIATIONS			
Ab	ABBREVIATIONS		
CX	Stone / stony		
<b>E3</b>	Narrow*		
$\mathbf{Q}^{T}$	Quit / leave*		
ŢIJS	Always		
NBX	Many		
IMP	Imperative		
EFF	Collapsed		
ORN	Ruts		
BAD	Bad		
RP	Rejoin		
BTW	Between		
MODIF	Modification from Opening Car		
NEW NOTE	New note from Opening Car		
BIG SMALL FOLLOW	Written as text (English)		

<sup>\*</sup> In red in the diagram box and black in the description box \* En rouge dans la case diagramme et en noir dans la case description